## Simulator for Endoscopic Carpal Tunnel Surgery

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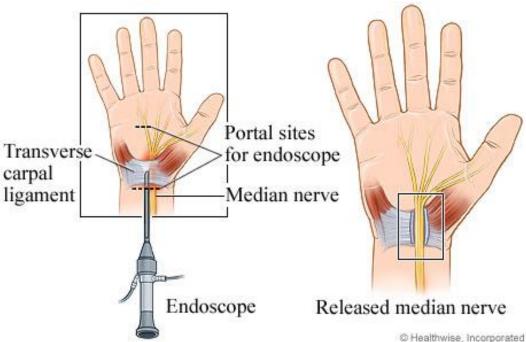
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## Overview

- Endoscopic Carpal Tunnel Surgery
- Problem Statement
- Client Requirements
- Current Devices
- Design Alternatives
- Design Matrices
- Testing and Future Work

## Endoscopic Carpal Tunnel Surgery

- Minimally-invasive
- Relieves pressure on median nerve
  - Cuts transverse carpal ligament
- Uses optical camera and trigger activated blade
- Feel and vision used for accuracy during surgery



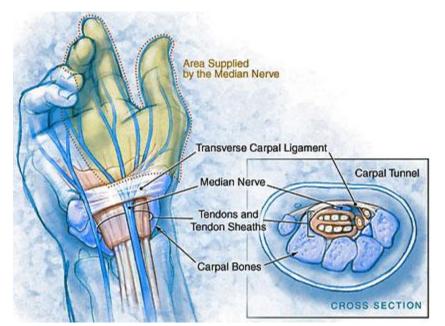
## **Problem Statement**

- Design a simulator for endoscopic carpal tunnel release surgery
- Life-like physical hand model

Interface to 3D anatomical software
 Tracking device

### **Client Requirements-Hand Model**

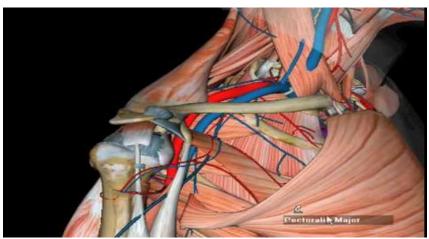
- Life-like feel/appearance
  - Skin–like exterior
  - Restrictive carpal tunnel
  - Corrugations of transverse carpal ligament
- Resistance felt when ligament is "cut"
- Robust: must withstand repeated simulations



http://www.repetitive-strain.com/ctsindex.html

### Client Requirements-Tracking Device

- Degrees of freedom
- Imm movement precision
- External devices must not interfere with surgical procedure
- Interface with anatomical 3D environment
  - Currently in development



http://gestalta.net/index.php?key=Elsevier

## **Current Devices**

- Open source technology allows for haptics, visualization, real-time simulation
  - Chai 3D
- Non-lifelike models provide haptic feedback, virtual visualization
  - TrEndo
  - SIMENDO



http://www.ncbi.nlm.nih.gov/pmc/articles/ PMC2211365/figure

## **Current Devices**

- Hybrid Model

   Interaction between virtual and physical models
   ProMIS
- Tracking Devices
   Mechanical
   Optical
  - Electromagnetic



www.haptica.com/promis-surgical-simulator.html

## Hand Model Design 1 3D Printing

- Mold based off 3D CAD model
  - 3D model from CT scan
- High anatomical detail
- Polymers
- High cost due to complexity, size (\$1500)



http://www.rhinoreverse.icapp.ch/english/ gallery.html



http://www.itg.uiuc.edu/printing/3D/

## Hand Model Design 2 Alginate/Ballistics Gel

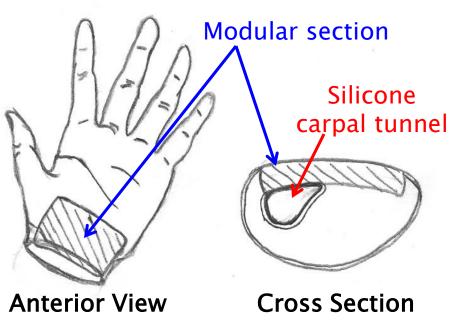
- Alginate cast of hand
- Ballistics Gel
  - Texture similar to human tissue
- Negative space for carpal tunnel
  - Can imbed carpal bones, fibers
- Cost
  - Minimal
- Reduced durability



http://www.indymogul.com/backyardfx/post/1972/build-plans-how-to-make-a-fake-hand

### Hand Model Design 3 Silicone

- Silicone carpal tunnel tube suspended in gel
- Corrugated transverse carpal ligament
- High durability
  - Modular palmar section
- Greg Gion
  - Medical Art Prosthetics
  - Cost = \$300



## **Design Matrix for Hand Models**

Criteria		Design Alternatives			
Category	Weight	3D Printing	Alginate/ Ballistics Gel	Silicone	
Resistance / Haptics	40	30	28	35	
Anatomical Accuracy	10	10	6	8	
Durability	25	23	5	23	
Aesthetics	15	12	8	14	
Cost	10	3	10	8	
Total	100	78	57	88	

## **Tracking Device Design 1**

#### Track Ball(s)

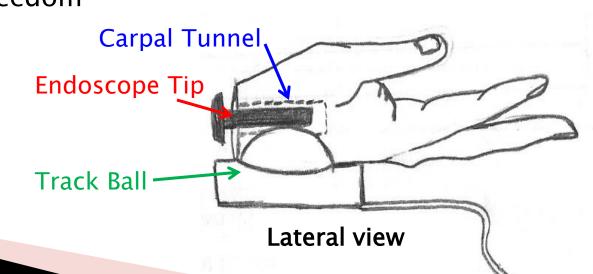
#### Positives

- Direct connection to computer
- Ease of interface with "endoscope view"

#### Negatives

- Limited degrees of freedom
- Poor contact
- Size
- Sacrifices haptics

http://www.berryreporter.com/2009/03/03/coloredtrackballs-now-available-blue-purple-red-yellow-andblack/





## **Tracking Device Design 2**

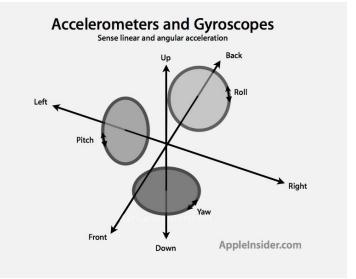
#### Accelerometer/Gyroscope

#### Positives

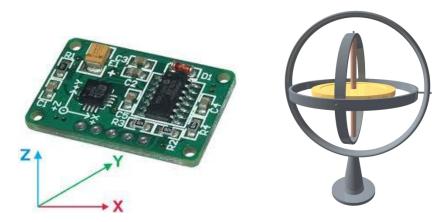
- Provides required degrees of freedom
- Initial size

#### Negatives

- Total size
- Limited accuracy/sensitivity
- Signal processing/connectivity



 $\label{eq:http://www.appleinsider.com/articles/10/06/16/inside_iphone _4_gyro_spins_apple_ahead_in_gaming.html&page=2$ 



http://www.ebaheth.com/home /index2.php

http://commons.wikimedia.org/wiki/ File:3D\_Gyroscope-no\_text.png

## **Tracking Device Design 3**

### Wii Remote

#### Positives

- Provides required degrees of freedom
- Completely wireless
- Established signal processing libraries

#### Negatives

- Powering LED's
- Possible obstruction





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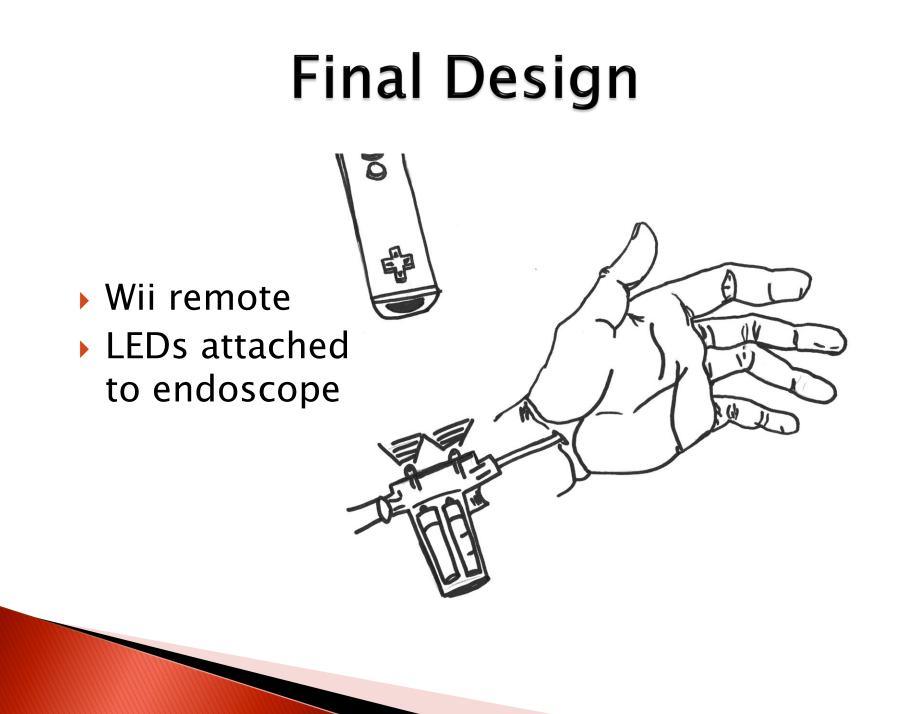


http://www.bidorbuy.co.za/i tem/15868570/\_WOW\_GENU INE\_NINTENDO\_Wii\_REMOTE. html

http://hpeetronics.com /hpee.html

### **Design Matrix for Tracking Devices**

Criteria		Design Alternatives			
Considerations	Weight	Wii Remote	Accel/Gyro	Trackball	
Size	22	20	12	14	
Signal Processing	25	15	5	25	
Degrees of Freedom	20	17	20	8	
Ergonomics	28	25	14	20	
Cost	5	3	3	5	
Total	100	80	54	72	



## **Future Work**

Fabricate hand model

- Greg Gion at Medical Art Prosthetics
- Integrate tracking device with software and endoscope
- Test position accuracy of tracking device
- Determine and create correct resistance feedback

### References

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[6] www.igstk.org/IGST/img/Tracker-IJCARS-FindSubmission.pdf

# **Questions?**

