Computer Input Device Product Design Specification

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Function: The computer input device must assist the client in using his personal computer.

Client requirements:

- Ease of use
- Speed of assembly
- Stability

Design requirements:

- Cannot irritate skin
- Sensitive enough to access entire screen
- Easy to plug in

1. Physical and Operational Characteristics

- a. *Performance requirements*: The computer input device must be durable enough to withstand approximately eight hours of continual daily use.
- **b. Safety:** The device cannot have any sharp or rough edges and it must not irritate the client's sensitive skin.
- **c.** Accuracy and Reliability: The device needs to be extremely sensitive and precise so that the client has full use of his computer.
- **d.** *Life in Service*: The device should have at least the same lifespan of a standard computer mouse.
- **e.** *Operating Environment*: The device will be used in the client's home and therefore could be exposed to cornstarch and dust.
- **f.** *Ergonomics*: Every part of the device must remain stationary while in use.
- **g. Size:** The size of the device must be small enough so that the client can use it but large enough so that it fits comfortably.
- **h.** *Weight*: The device must be heavy enough so that it remains stationary. Running along the same lines, a heavier teat cup would require more suction to stay on, which would cause more tissue congestion.
- **i.** *Materials*: Any materials that contact the client must be cushioned or soft due to the client's sensitive skin.

j. Aesthetics, Appearance, and Finish: The device does not need to satisfy any aesthetic requirements.

2. Production Characteristics

- a. Quantity: One prototype needed.
- b. Target Product Cost: Less than the \$200 budget.

3. Miscellaneous

- **a.** *Standards and Specifications*: Our new device must meet and/or exceed the standards of the current input device.
- **b.** Customer: The user will be a person who has muscular dystrophy.
- c. Competition: The competition is the current device that the client is using.